



# **Basketball**

## **K - 1<sup>st</sup> - 2<sup>nd</sup> Grade**

### **Rules and Regulations**

#### **Section I**

##### **UNIFORM**

- The official Kids, Incorporated t-shirt needs to be worn.
- Shirts must be tucked in.
- No denim shorts.
- No jewelry of any kind. This includes earrings or studs.
- No hairpins, barrettes, clips, hats/caps, or hair beads.
- No hard or plaster cast are allowed to be worn by any player.

#### **Section II**

##### **CLOCK**

- All games should start within 5 minutes of scheduled time.
- A game will be considered a forfeit if one or both teams are not present by five minutes after the game is scheduled to begin.
- The timekeeper will keep the official time.
- The game consists of two 16-minute halves. Each half is broken into four 4-minute periods for playing time. There is no timeout between the periods.
- The clock is running at all times, except for an official's timeout. There are no team timeouts.
- Halftime will be 3 minutes.
- Game ends when time expires.

##### **START OF GAME**

- The game will begin with the referee giving the ball to one of the teams to begin play. Team possession on any jump ball situation will be determined by the referee.
- The defensive team must allow the ball handler to cross over into the front court area.

##### **FOULS**

- A player that is fouling excessively may be required to sit for a period of time as determined by the coach or the referee.

##### **FOUL SHOTS**

- Grades K-2 will not shoot free throws.
- Team being fouled will receive the ball out of bounds.

##### **SUBSTITUTION**

- Each child must play two 4-minute uninterrupted periods PER HALF (8 minutes each half).
- Grades K-2 will play a 4 v 4 format.
- Each half will have substitutions at 4 min., 8 min., and 12 min. when the ball is out-of-bounds or after a score, foul, etc. The whistle is blown for subs. This will not be a timeout and the clock does not stop.

### **Section III**

#### **MISCELLANEOUS**

- Kids, Inc. will keep no official score or standings for Grades K-2.
- Grades K-2 will be required to play man-to-man defense.
- DO NOT PRESS. Defend in front court area only (Between basket and free throw line).
- There is no 3-point line in Grades K-2.
- A player with the ball in the backcourt is allowed 10 seconds to bring the ball into the front court area.
- Screens, picks, and switching are allowed.

### **Section IV**

#### **COACHES**

- Coaches should remember that officials are in charge of the game and have the final authority on the court. **THEY WILL DO WHAT IS NECESSARY TO MAKE THE GAME RIGHT FOR THE KIDS.**
- The benches are to be used for the coaches and players, not the parents and spectators.
- Coaches may go on the court to help kids. Coaches should not interfere with play. If you have two coaches on the sideline, only one may be up at a time.
- Technical fouls will be called on coaches if the previous rules are abused.
- Two abusive technical fouls on a parent or coach will result in the coach and/or parents being ejected and suspended for the next 2 games.
- Any coaches or parents physically going after the official will be barred from further Kids, Inc. participation.
- Coaches: PLEASE control your parents! Parents: Your coach shouldn't have to do this!
- The game may be abandoned when an official feels the game and fans are out of control or physical confrontations might erupt.

### **Section V**

#### **OFFICIALS**

- Officials will be provided.
- Grades K-2 will use the junior size ball (27.5).
- Grades K-2 will play on 9' goals.

### **Section VI**

#### **SPORTSMANSHIP DEFENSIVE COURTESY RULE**

When a team is behind by 15 points or more, the team in the lead will be required to play defense inside the 3-point arc. This is simply a courtesy rule to allow teams a chance to get the ball in the offensive play area.